

## **Star Trek Typhon Pact The Khitomer Accords Saga Plagues Of Night Raise The Dawn And Brinkmanship Star Trek The Next Generation**

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### **The Wounded Sky**

WELCOME TO THE NEW DEEP SPACE 9 After the destruction of the original space station by a rogue faction of the Typhon Pact, Miles O'Brien and Nog have led the Starfleet Corps of Engineers in designing and constructing a larger, more advanced starbase in the Bajoran system. Now, as familiar faces such as Benjamin Sisko, Kasidy Yates, Ezri Dax, Odo, and Quark arrive at the new station, Captain Ro Laren will host various heads of state at an impressive dedication ceremony. The dignitaries include not only the leaders of allies—such as Klingon Chancellor Martok, Ferengi Grand Nagus Rom, the Cardassian castellan, and the Bajoran first minister—but also those of rival powers, such as the Romulan praetor and the Gorn emperor. But as Ro's crew prepares to open DS9 to the entire Bajor Sector and beyond, disaster looms. A faction has already set in action a shocking plan that, if successful, will shake the Alpha and Beta Quadrants to the core. And what of Kira Nerys, lost aboard a runabout when the Bajoran wormhole collapsed? In the two years that have passed during construction of the new Deep Space 9, there have been no indications that the Celestial Temple, the Prophets, or Kira have survived. But since Ben Sisko once learned that the wormhole aliens exist nonlinearly in time, what does that mean with respect to their fate, or that of the wormhole . . . or of Kira herself?

### **Star Trek Typhon Pact 5**

While searching the Beta Quadrant for an ancient civilization's long-lost quick-terraforming technology, Captain William T. Riker and the crew of the U.S.S. Titan face a difficult choice after discovering a terrible danger.

## **The Lost Era: One Constant Star**

Three thrilling novels set in the universe of Star Trek: The Next Generation! Plagues of Night In the wake of the final Borg invasion, which destroyed entire worlds, cost the lives of sixty-three billion people, and struck a crippling blow to Starfleet, six nations adversarial to the United Federation of Planets—the Romulan Star Empire, the Breen Confederacy, the Tholian Assembly, the Gorn Hegemony, the Tzenkethi Coalition, and the Holy Order of the Kinshaya—joined ranks to form the Typhon Pact. For almost three years, the Federation and the Klingon Empire, allied under the Khitomer Accords, have contended with the nascent coalition on a predominantly cold-war footing. But as Starfleet rebuilds itself, factions within the Typhon Pact grow restive, concerned about their own inability to develop a quantum slipstream drive to match that of the Federation. Will leaders such as UFP President Bacco and RSE Praetor Kamemor bring about a lasting peace across the Alpha and Beta Quadrants, or will the cold war between the two alliances deepen, and perhaps even lead to an all-out shooting war? Raise the Dawn After the disastrous events in the Bajoran system, Captain Benjamin Sisko must confront the consequences of the recent choices he has made in his life. At the same time, the United Federation of Planets and its Khitomer Accords allies have come to the brink of war with the Typhon Pact. While factions within the Pact unsuccessfully used the recent gestures of goodwill—the opening of borders and a joint Federation-Romulan exploratory mission—to develop quantum-slipstream drive, they have not given up their goals. Employing a broad range of assets, from Romulus to Cardassia, from Ab-Tzenketh to Bajor, they embark on a dangerous new plan to acquire the technology they need to take control of the Alpha and Beta Quadrants. While UFP President Bacco and Romulan Praetor Kamemor work feverishly to reestablish peace, Captains Sisko, Jean-Luc Picard, and Ro Laren stand on the front lines of the conflict even as a new danger threatens the Bajoran wormhole as it once more becomes a flashpoint of galactic history. Brinkmanship The Venette Convention has always remained independent, but it is about to become the flashpoint for a tense military standoff between the two power blocs now dominating interstellar space—the United Federation of Planets and the recently formed Typhon Pact. The Venetan government turns to the Typhon Pact's Tzenkethi Coalition for protection in the new order, and has agreed to allow three of their supply bases for Tzenkethi use. But these bases—if militarized—would put Tzenkethi weapons unacceptably close to Federation, Cardassian, and Ferengi space. While Captain Ezri Dax and the crew of the U.S.S. Aventine are sent to investigate exactly what is happening at one of the Venette bases, Captain Jean-Luc Picard and the U.S.S. Enterprise are assigned to a diplomatic mission sent to the Venette homeworld in order to broker a mutually acceptable resolution. But the Cardassian delegates don't seem particularly keen on using diplomacy to resolve the situation, which soon spirals out of control toward all-out war. . .

## **Original Sin**

As the Starfleet rebuilds itself, factions within the Typhon Pact grow restless and it is up to such leaders as UFP President Bacco and RSE Praetor Kamemor to bring about a lasting peace across the Alpha and Beta Quadrants and put an end to the cold war. Original.

## **Titan #1: Taking Wing**

The world Capulon IV is finally ready to join the Federation after years of waiting. All that remains is the ruler's coronation and a routine signing of the final treaty. When the crew of the U.S.S. Enterprise™ and their passengers -- a group of women from a religious order dedicated to helping the downtrodden -- arrive for the event they expect to find a world willing and happy to receive them. Instead, they encounter deceit and treachery. The crown prince, once excited and eager to join the Federation, now refuses even to speak with Captain Picard. Beaming to the surface in an attempt to work out the problem, Picard, Troi, and Mother Veronica, the abbess of the nuns, are drugged and captured. Now they must somehow escape and stop the crowning. If they cannot prevent it, the King will be omnipotent, with the power to destroy the Starship Enterprise and all of Capulon IV as well

## **Star Trek: Mirror Universe: Glass Empires**

An original eBook novella set in the acclaimed Typhon Pact series! An original e-novella in the acclaimed Typhon Pact series! The Enterprise-E is on a diplomatic mission to the Talarian Republic, the last holdout in the Federation's efforts to expand the Khitomer Accords in response to the emergence of the Typhon Pact. In the wake of Andor's recent secession, the Federation is more concerned than ever with strengthening its alliances. The Talarians have been a tenuous potential partner at best, given the history of conflict and mistrust between them and the Federation. But the negotiations between Picard and the Talarians are disrupted by a growing public protest of those who are demanding greater rights—and before long, it becomes clear that the dissidents are not limiting themselves to nonviolent means....

## **Star Trek: The Fall: Revelation and Dust**

An alien scientist invents the Intergalactic Inversion Drive, an engine system that transcends warp drive -- and the U.S.S. Enterprise™ will be the first to test it! The Klingons attempt to thwart the test, but a greater danger looms when strange symptoms surface among the crew -- and time becomes meaningless. Now Captain Kirk and his friends face their greatest challenge -- to repair the fabric of the Universe before time is lost forever!

## **Typhon Pact #3: Rough Beasts of Empire**

An original novel set in "The Lost Era" time period between Star Trek: The Original Series and Star Trek: The Next Generation! When Captain Demora Sulu leads the crew of U.S.S. Enterprise-B on a mission near Tzenkethi space, they explore Rejarris II, a mysterious planet. A strange structure on the surface could hold answers, but when a landing party transports down to study it, chaos erupts. After communication fails with one officer and another is horribly injured, Captain Sulu deems the planet too dangerous to continue exploring. She decides to leave Rejarris II, but not until she can retrieve her lost crew member. But when contact is ultimately severed with the captain, a Tzenkethi force subsequently appears. Could

they be behind the mysteries on the planet, or the disappearances of the Enterprise officers? Regardless, will Sulu's crew be able stand up to them long enough to find and retrieve their captain and the other missing personnel?

## **Star Trek: Typhon Pact 02: Seize the Fire**

As the Federation and Cardassia Prime celebrate their strengthening ties and the Cardassian ambassador to the Federation arranges a glittering diplomatic reception, forces who oppose the alliance prepare to make their move.

## **The Final Reflection**

The USA TODAY bestseller—based on the new Star Trek TV series! “Fifteen years ago...you led us out of the darkness. You commanded the greatest rescue armada in history. Then the unimaginable. What did that cost you? Your faith. Your faith in us. Your faith in yourself. Tell us, why did you leave Starfleet, Admiral?” Every end has a beginning...and this electrifying novel details the events leading into the new Star Trek TV series, introducing you to brand-new characters featured in the life of Jean-Luc Picard—widely considered to be one of the most popular and recognizable characters in all of science fiction.

## **The Fall: Peaceable Kingdoms**

There are moments glimpsed only in shadow, where darkness rules and evil incarnate thrives. You hope against hope that in your lifetime, evil is relegated to the shadows. But what if it wasn't? What if you lived in a universe where your life was measured only by what you could do for the Empire? What would you do to survive? Would you sell your soul to free yourself? If you were offered the chance to rule, would you seize it? If you could free your universe from the darkness but only at the cost of your life, would you pay that price? Star Trek: Enterprise®—she seized power in a heartbeat, daring to place herself against all the overlords of the Empire. Empress Hoshi Sato knows the future that could be; now all she has to do is make sure it never happens. For her to rule, she must hold sway not only over the starship from the future but also over her warlords, the resistance, and her Andorian husband. As quickly and brutally as Hoshi seized power, imperial rule is taken from her. Her only chance to rule again is to ally herself with a lifelong foe, and an alien. Star Trek® One man can change the future, but does he dare? Spock, intrigued by the vision of another universe's Federation, does what no Vulcan, no emperor, has ever done: seize power in one blinding stroke of mass murder. And at the same instant he gains imperial power, Spock sows the seeds for the Empire's downfall. Is this a form of Vulcan madness, or is it the coolly logical plan of a man who knows the price his universe must pay for its freedom? Star Trek: The Next Generation®—Humanity is a pitiful collection of enslaved, indentured, and abused peoples. No one dares to question the order, except at peril of their lives. One man survives by blinding himself to the misery around him. However, Jean-Luc Picard resists, just once. And in that one instant he unlocks a horror beyond the tyranny of the Alliance. Can a man so beaten down by a lifetime of oppression stop the destruction?

## **Typhon Pact: The Struggle Within**

### **Star Trek: Typhon Pact: Plagues of Night**

Aspy for the Typhon Pact -- a new political rival of the Federation -- has stolen the plans for Starfleet's latest technological advance: the slipstream drive. To stop the Typhon Pact from unlocking its secrets Starfleet Intelligence recruits a pair of genetically enhanced agents: Dr Julian Bashir, of station Deep Space 9, and Sarina Douglas, a woman whose talents Bashir helped to develop -- and for whom he has long harboured passionate feelings. Bashir and Douglas must infiltrate a world controlled by the mysterious species known as the Breen, find the hidden slipstream project, and destroy it. Meanwhile, light-years away, Captain Ezri Dax and her crew on the USS Aventine play a dangerous game of cat and mouse with a Typhon Pact fleet that stands between them and the safe retrieval of Bashir and Douglas from hostile territory

### **The Stuff of Dreams**

Klingon Captain Krenn is a ruthless war strategist. But on a mission to Earth, Krenn learns a lesson in peace. Suddenly he must fight a secret battle of his own. His empire has a covert plan to shatter the Federation. Only Krenn can prevent a war -- at the risk of his own life!

### **Typhon Pact #2: Seize the Fire**

The pulse-pounding new Star Trek thriller from David Mack—a direct sequel to the New York Times bestselling series *The Fall!* Amoral, shrouded in secrecy, and answerable to no one, Section 31 is the mysterious covert operations division of Starfleet, a rogue shadow group committed to safeguarding the Federation at any cost. Doctor Julian Bashir sacrificed his career for a chance to infiltrate Section 31 and destroy it from within. Now it's asking him to help it stop the Breen from stealing a dangerous new technology from the Mirror Universe—one that could give the Breen control over the galaxy. It's a mission Bashir can't refuse—but is it really the shot he's been waiting for? Or is it a trap from which even his genetically enhanced intellect can't escape? ™, ®, & © 2014 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

### **Star Trek: The Fall: The Crimson Shadow**

William Riker, former first officer of the USS Enterprise in Star Trek: The Next Generation, takes command of the new USS Titan in this white-knuckled adventure perfect for longtime and new Star Trek fans. After almost a decade of strife against foes such as the Borg, the Cardassians, the Klingons, and the Dominion, the United Federation of Planets is at the dawn of a new era. Starfleet is renewing its mission of peaceful exploration, diplomacy, and the expansion of knowledge. Among the starships spearheading that endeavor is the USS Titan, commanded by Captain William T. Riker and manned by the most biologically varied and culturally diverse crew in Starfleet history. But their mission does not begin according to plan. In the

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wake of Star Trek: Nemesis, Praetor Shinzon, slayer of the Romulan Senate, is dead. The power vacuum created by his demise has put the Romulan Star Empire, longtime adversary of the Federation, at the brink of civil war. Competing factions now vie for control of their fragmenting civilization, and if the empire should fall, that entire area of the galaxy may destabilize. To restore order to the region, Titan's long-anticipated mission of exploration is delayed as Starfleet assigns Riker to set up power-sharing talks among the Romulan factions. But even as the first tentative steps are taken toward building a new Romulus, the remnants of the Tal Shiar, the dreaded Romulan intelligence service, are regrouping behind the scenes for a power play of their own. With no other help available, Riker and the Titan crew become the last hope to prevent the quadrant from falling into chaos.

### **Typhon Pact: Zero Sum Game**

On a diplomatic mission to the planet Andor, Captain Picard and the crew of the Enterprise-E bear witness to the rank devastation resulting from the Borg invasion. With the reproductive issues that have long plagued the Andorian people reaching crisis level, avenues of research that at first held great promise have proven largely unhelpful, and may well indeed be worsening the problem. Despite the Federation's seeming inability to provide assistance and growing doubt over its commitment to a staunch, longtime ally, Andorian scientists now offer renewed hope for a solution. However, many segments of Andorian society are protesting this controversial new approach, and more radical sects are beginning to make their displeasure known by any means available. In response, President Nanietta Bacco has sent the Enterprise crew and a team of diplomats and scientists to Andor to convene a summit, in the hope of demonstrating that the Federation's pledge to helping Andor is sincere. But the Typhon Pact is watching, and their interests may very well lead the Andorian people down an even more treacherous path. . . .

### **Indistinguishable from Magic**

An original e-novel from the Original Series universe! The Enterprise-E arrives in unclaimed space for a rendezvous with the Starfleet science vessel Newton. Jean-Luc Picard and his crew have been ordered to assist the Newton with the final phase of its current mission—a mission that brings Picard face to face with something he never thought he would see again: the phenomenon known as the Nexus. Less than twelve years after it left the Alpha Quadrant, the Nexus ribbon has now returned. Tasked to track and study the phenomenon as it re-entered the galaxy, the specialist science team on the Newton discovered that the orbital path of the Nexus has been radically altered by the actions of the rogue El-Aurian Tolian Soren—taking it deep into the territory of The Holy Order of the Kinshaya, one of the key members of the Typhon Pact. Starfleet Command is unwilling to allow the Kinshaya—and by extension, the Typhon Pact—free access to what is essentially a gateway to anywhere and anywhen, as a single operative could use the Nexus to change the course of galactic history....

### **More Beautiful Than Death**

## **Star Trek: Destiny #2: Mere Mortals**

On Earth, Federation President Nanietta Bacco gathers allies and adversaries to form a desperate last line of defense against an impending Borg invasion. In deep space, Captain Jean-Luc Picard and Captain Ezri Dax join together to cut off the Collective's route to the Alpha Quadrant. Half a galaxy away, Captain William Riker and the crew of the Starship Titan have made contact with the reclusive Caeliar—survivors of a stellar cataclysm that, two hundred years ago, drove fissures through the structure of space and time, creating a loop of inevitability and consigning another captain and crew to a purgatory from which they could never escape. Now the supremely advanced Caeliar will brook no further intrusion upon their isolation, or against the sanctity of their Great Work. For the small, finite lives of mere mortals carry little weight in the calculations of gods. But even gods may come to understand that they underestimate humans at their peril.

## **Dark Mirror**

The post-television Deep Space Nine saga continues with this original novel from New York Times bestselling author David R. George III! On the original Deep Space Nine, Captain Kira Nerys watches as the nearby wormhole opens and discharges a single, bladelike vessel. Attempts to contact its crew fail, and the ship is soon followed by another vessel of similar design. When an armada subsequently begins to emerge from the wormhole, it seems clear that DS9 is under attack. Kira orders her first officer, Commander Elias Vaughn, to board the U.S.S. Defiant and defend the station, and alerts Starfleet to send additional forces as her crew prepares DS9's shields and weaponry for the onslaught to come. Meanwhile, on the lead ship, Iliana Ghemor considers launching an attack on DS9 and finally ending the life of Kira, the fountainhead of all the ills in her miserable life. Her vengeance demands more than mere death, though—it requires pain. Ghemor refocuses, choosing to follow her plan to mete out her revenge on the captain by first decimating the population of Bajor...™, ®, & © 2015 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

## **Star Trek: Destiny #1: Gods of Night**

The soldiers of Armageddon are on the march, laying waste to worlds in their passage. An audacious plan could stop them forever, but it carries risks that one starship captain is unwilling to take. For Captain Jean-Luc Picard, defending the future has never been so important, or so personal -- and the wrong choice will cost him everything for which he has struggled and suffered. For Captain William Riker, that choice has already been made. Haunted by the memories of those he was forced to leave behind, he must jeopardize all that he has left in a desperate bid to save the Federation. For Captain Ezri Dax, whose impetuous youth is balanced by the wisdom of many lifetimes, the choice is a simple one: there is no going back -- only forward to whatever future awaits them. But for those who, millennia ago, had no choice this is the hour of their final, inescapable destiny.

## **Section 31: Disavowed**

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The mysterious People of the Open Sky are the main suspects when sensitive files are accessed without permission on Deep Space Nine, as tensions arise on a science vessel crewed by species from the Khitomer Accords and the Typhon Pact.

### **Star Trek: Titan: Fallen Gods**

The most talented Starfleet engineers of two generations unite to solve a two-hundred-year-old technological mystery that turns out to be only the beginning of a wider quest. With the support of Guinan and Nog, as well as the crew of the U.S.S. Challenger, Geordi La Forge and Montgomery Scott soon find themselves drawn into a larger, deadlier, and far more personal adventure. Helped by old friends and hindered by old enemies, their investigation will come to threaten everything they hold dear. Seeking out the new, and going where no one has gone before, Geordi, Scotty, and Guinan find that their pasts are very much of the present, and must determine whether any sufficiently advanced technology is really indistinguishable from magic.

### **The Fall: A Ceremony of Losses**

The Venette Convention has always remained independent, but it is about to become the flashpoint for a tense military standoff between the two power blocs now dominating interstellar space—the United Federation of Planets and the recently formed Typhon Pact. The Venetan government turns to the Typhon Pact's Tzenkethi Coalition for protection in the new order, and has agreed to allow three of their supply bases for Tzenkethi use. But these bases—if militarized—would put Tzenkethi weapons unacceptably close to Federation, Cardassian, and Ferengi space. While Captain Ezri Dax and the crew of the U.S.S. Aventine are sent to investigate exactly what is happening at one of the Venette bases, Captain Jean-Luc Picard and the U.S.S. Enterprise are assigned to a diplomatic mission sent to the Venette homeworld in order to broker a mutually acceptable resolution. But the Cardassian delegates don't seem particularly keen on using diplomacy to resolve the situation, which soon spirals out of control toward all-out war. . . .

### **Typhon Pact #4: Paths of Disharmony**

On a diplomatic mission to the planet Andor, Captain Picard and the crew of the Enterprise-E bear witness to the rank devastation resulting from the Borg invasion. With the reproductive issues that have long plagued the Andorian people reaching crisis level, avenues of research that at first held great promise have proven largely unhelpful, and may well indeed be worsening the problem. Despite the Federation's seeming inability to provide assistance and growing doubt over its commitment to a staunch, longtime ally, Andorian scientists now offer renewed hope for a solution. However, many segments of Andorian society are protesting this controversial new approach, and more radical sects are beginning to make their displeasure known by any means available. In response, President Nanietta Bacco has sent the Enterprise crew and a team of diplomats and scientists to Andor to convene a summit, in the hope of demonstrating that the Federation's pledge to helping Andor is sincere. But the Typhon Pact is watching, and their interests may very well lead the Andorian people down an even more treacherous

path. . . .

## **Guises of the Mind**

One hundred years ago, four crewmembers of the "U.S.S Enterprise™ crossed the dimensional barrier and found a mirror image of their own universe, populated by nightmare duplicates of their shipmates. Barely able to escape with their lives, they returned, thankful that the accident which had brought them there could not be duplicated, or so they thought. But now the scientists of that empire have found a doorway into our universe. Their plan is to destroy from within, to replace a Federation Starships with one of their own. Their victims are the crew of the "U.S.S. Enterprise NCC-1701-D, who now find themselves engaged in combat against the most savage enemies they have ever encountered, themselves.

## **Spock's World**

After the disastrous events in the Bajoran system, Captain Benjamin Sisko must confront the consequences of the recent choices he has made in his life. At the same time, the United Federation of Planets and its Khitomer Accords allies have come to the brink of war with the Typhon Pact. While factions within the Pact unsuccessfully used the recent gestures of goodwill—the opening of borders and a joint Federation-Romulan exploratory mission—to develop quantum-slipstream drive, they have not given up their goals. Employing a broad range of assets, from Romulus to Cardassia, from Ab-Tzenketh to Bajor, they embark on a dangerous new plan to acquire the technology they need to take control of the Alpha and Beta Quadrants. While UFP President Bacco and Romulan Praetor Kamemor work feverishly to reestablish peace, Captains Sisko, Jean-Luc Picard, and Ro Laren stand on the front lines of the conflict . . . even as a new danger threatens the Bajoran wormhole as it once more becomes a flashpoint of galactic history.

## **Typhon Pact: The Khitomer Accords Saga**

The third original novel in the electrifying The Next Generation/Deep Space Nine crossover event! THE NEEDS OF THE MANY Despite heroic efforts by Thirishar ch'Thane, the Andorian species is headed for extinction. Its slow march toward oblivion has reached a tipping point, one from which there will be no hope of return. THE NEEDS OF THE FEW With countless lives at stake, the leaders of Andor, the Federation, and the Typhon Pact all scheme to twist the crisis to their political gain—at any price. THE NEEDS OF THE ONE Unwilling to be a mere bystander to tragedy, Doctor Julian Bashir risks everything to find a cure for the Andorians. But his courage will come at a terrible cost: his career, his freedom . . . and maybe his life.

## **Typhon Pact #4: Paths of Disharmony**

When a new threat emerges from a force so alien and hostile that negotiation seems impossible, a group of unaligned worlds turned to Starfleet for protection. Original. 60,000 first printing.

## **Star Trek: Destiny #3: Lost Souls**

Der erste Roman eines zweiteiligen TYPHON PACT-Abenteuers, das im Universum von STAR TREK - THE NEXT GENERATION und STAR TREK - DEEP SPACE NINE spielt! Nachdem die letzte Borg-Invasion ganze Welten zerstört, dreiundsechzig Milliarden Personen das Leben gekostet und der Sternenflotte einen lähmenden Schlag versetzt hatte, haben sich sechs der Vereinigten Föderation der Planeten feindlich gesinnte Nationen zum Typhon-Pakt zusammengeschlossen: das Romulanische Sternenimperium, die Breen-Konföderation, die Tholianische Versammlung, die Gorn-Hegemonie, die Tzenkethi-Koalition und der Heilige Orden der Kinshaya. Beinahe drei Jahre fochten die Föderation und die Klingonen als Verbündete innerhalb des Khitomer-Abkommens mit dem benachbarten Bündnis, dem Typhon Pakt, einen vorwiegend kalten Krieg aus. Doch als die Sternenflotte wieder aufgebaut wird, werden Splittergruppen innerhalb des Paktes nervös aus Sorge um ihre Unfähigkeit, einen Quanten-Slipstream-Antrieb zu entwickeln, der sich mit dem der Föderation messen kann. Werden Anführer wie Föderationspräsidentin Bacco und der romulanische Praetor Kamemor einen anhaltenden Frieden bewirken, oder wird sich der kalte Krieg zwischen den beiden Allianzen verschärfen, und eventuell zu einem ausgewachsenen heißen Krieg führen?

## **Typhon Pact: Raise the Dawn**

Still on Romulus in pursuit of his goal of reunifying the Vulcans and Romulans, Spock finds himself in the middle of a massive power struggle. In the wake of the assassination of the Praetor and the Senate, the Romulans have cleaved in two. While Empress Donatra has led her nascent Imperial Romulan State to establish relations with the Federation, Praetor Tal'aura has guided the original Romulan Star Empire toward joining the newly formed Typhon Pact. But numerous factions within the two Romulan nations vie for power and undivided leadership, and Machiavellian plots unfold as forces within and without the empires conduct high-stakes political maneuvers. Meanwhile, four years after Benjamin Sisko returned from the Celestial Temple, circumstances have changed, his hopes for a peaceful life on Bajor with his wife and daughter beginning to slip away. After temporarily rejoining Starfleet for an all-hands-on-deck battle against the Borg, he must consider an offer to have him return for a longer stint. Beset by troubling events, he seeks spiritual guidance, facing demons new and old, including difficult memories from his time in the last Federation-Tzenkethi war.

## **Star Trek: Picard: The Last Best Hope**

Half a decade after the Dominion War and more than a year after the rise and fall of Praetor Shinzon, the galaxy's greatest scourge returns to wreak havoc upon the Federation -- and this time its goal is nothing less than total annihilation. Elsewhere, deep in the Gamma Quadrant, an ancient mystery is solved. One of Earth's first generation of starships, lost for centuries, has been found dead and empty on a desolate planet. But its discovery so far from home has raised disturbing questions, and the answers harken back to a struggle for survival that once tested a captain and her crew to the limits of their humanity. From that

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terrifying flashpoint begins an apocalyptic odyssey that will reach across time and space to reveal the past, define the future, and show three captains -- Jean-Luc Picard of the U.S.S. Enterprise, TM William Riker of the U.S.S. Titan, and Ezri Dax of the U.S.S. Aventine -- that some destinies are inescapable.

### **Star Trek: Deep Space Nine: The Missing**

Continuing the Deep Space Nine saga—an original novel from New York Times bestselling author David R. George III! At the end of 2385, in a significant shift of its goals from military back to exploratory, Starfleet sent Captain Benjamin Sisko and the crew of the U.S.S. Robinson on an extended mission into the Gamma Quadrant. Tasked with a yearlong assignment to travel unknown regions, they set out to fulfill the heart of Starfleet's charter: to explore strange new worlds, and to seek out new life and new civilizations. But now three months into the mission, their first contact with an alien species comes in the form of an unprovoked attack on the Robinson. With the ship's crew suddenly incapacitated, seventy-eight of the 1,300 aboard are abducted—including Sisko's daughter, Rebecca. But Rebecca had already been kidnapped years earlier by a Bajoran religious zealot, part of a sect believing that her birth fulfilled the prophecy of the arrival of the Infant Avatar. Does her disappearance now have anything to do with the harrowing events of the past? And for what purposes have these enemies taken Sisko's daughter and the rest of the missing?

### **Star Trek: Typhon Pact: Plagues of Night**

The final original novel in the electrifying The Next Generation/Deep Space Nine crossover event! Following the resolution of the fertility crisis that nearly caused their extinction, the Andorian people now stand ready to rejoin the United Federation of Planets. The return of one of its founding member worlds is viewed by many as the first hopeful step beyond the uncertainty and tragedy that have overshadowed recent events in the Alpha Quadrant. But as the Federation looks to the future and the special election to name President Bacco's permanent successor, time is running out to apprehend those responsible for the respected leader's brutal assassination. Even as elements of the Typhon Pact are implicated for the murder, Admiral William Riker holds key knowledge of the true assassins—a revelation that could threaten the fragile Federation-Cardassian alliance. Questions and concerns also continue to swell around Bacco's interim successor, Ishan Anjar, who uses the recent bloodshed to further a belligerent, hawkish political agenda against the Typhon Pact. With the election looming, Riker dispatches his closest friend, Captain Jean-Luc Picard, in a desperate attempt to uncover the truth. But as Picard and the Enterprise crew pursue the few remaining clues, Riker must act on growing suspicions that someone within Ishan's inner circle has been in league with the assassins from the very beginning . . . .

### **Typhon Pact: Brinkmanship**

SEIZE THE FIRE Shortly after revealing its union with the Federation's newest adversary—a coalition of galactic powers known as the Typhon Pact—the Gorn Hegemony suffers an ecological disaster that destroys the hatchery world of their

critically important warrior caste. Fortunately, the Gorn had already been investigating traces of an ancient but powerful “quick terraforming” technology left behind by a long-vanished civilization. This technology, should it prove controllable, promises to restore their delicate biological and social status quo. But when a Gorn soldier prepares to use the technology to reshape the planet Hranrar into a new warrior-caste spawning ground, threatening to extinguish the native Hranrarii, he draws the unwanted attention of a mad Gorn trooper determined to bring the military caste into dominance. Meanwhile, as the U.S.S. Titan embarks upon a search for this potent technology in the hope of using it to heal the wounds the Federation sustained during the recent Borg crisis, Captain Riker must balance his responsibility for his crew’s safety against the welfare of the Hranrarii and his duty to the Prime Directive. With a menacing Typhon Pact fleet nipping at his heels, Riker must not only stop the Gorn warriors but also plumb the secrets of an ancient terraforming artifact. But of everyone serving aboard Titan, Commander Tuvok may be the only one who understands how dangerous such planet-altering technology can be, even when used with the best of intentions. . . .

## **Star Trek: Discovery: The Way to the Stars**

It is the twenty-third century. On the planet Vulcan, a crisis of unprecedented proportion has caused the convocation of the planet's ruling council -- and summoned the U.S.S. Enterprise™ from halfway across the galaxy, to bring Vulcan's most famous son home in its hour of need. As Commander Spock, his father Sarek, and Captain James T. Kirk struggle to preserve Vulcan's future, the planet's innermost secrets are laid before us, from its beginnings millions of years ago to its savage prehistory, from merciless tribal warfare to medieval court intrigue, from the exploration of space to the the development of o'thia -- the ruling ethic of logic. And Spock -- torn between his duty to Starfleet and the unbreakable ties that bind him to Vulcan -- must find a way to reconcile both his own inner conflict and the external dilemma his planet faces lest the Federation itself be ripped asunder. Diane Duane, author of three previous bestselling STAR TREK novels and an episode of the new STAR TREK NEXT GENERATION® television series, as well as countless other bestselling science fiction and fantasy novels, has crafted a tale of unprecedented scope and imagination, at once a generations-spanning historical novel and a thrilling science fiction adventure.

## **Star Trek: Enterprise: Rise of the Federation: A Choice of Futures**

An original novel based on the explosive new TV series Star Trek: Discovery! Despite being an inexperienced Starfleet cadet, Sylvia Tilly became essential to the USS Discovery finding its way back home from the Mirror Universe. But how did she find that courage? From where did she get that steel? Who nurtured that spark of brilliance? The Way to the Stars recounts for fans everywhere the untold story of Tilly’s past. It’s not easy being sixteen, especially when everyone expects great things from Tilly. It’s even harder when her mother and father are Federation luminaries, not to mention pressing her to attend one of the best schools that the Federation has to offer. Tilly wants to achieve great things—even though she hasn’t quite worked out how to do that or what it is she wants to do. But this year,

everything will change for Tilly, as she about to embark upon the adventure of a lifetime—an adventure that will take her ever closer to the stars...

## **Star Trek: The Next Generation: A Singular Destiny**

The Shape of Things to Come The cataclysmic events of Star Trek: Destiny have devastated known space. Worlds have fallen. Lives have been destroyed. And in the uneasy weeks that follow, the survivors of the holocaust continue to be tested to the limits of their endurance. But strange and mysterious occurrences are destabilizing the galaxy's battle-weary Allies even further. In the Federation, efforts to replenish diminished resources and give succor to millions of evacuees are thwarted at every turn. On the borders of the battered Klingon Empire, the devious Kinshaya sense weakness -- and opportunity. In Romulan space, the already-fractured empire is dangerously close to civil war. As events undermining the quadrant's attempts to heal itself become increasingly widespread, one man begins to understand what is truly unfolding. Sonek Pran -- teacher, diplomat, and sometime adviser to the Federation President -- perceives a pattern in the seeming randomness. And as each new piece of evidence falls into place, a disturbing picture encompassing half the galaxy begins to take shape revealing a challenge to the Federation and its allies utterly unlike anything they have faced before.

## **Ascendance**

An original novel based on the thrilling new Star Trek movies! Based on the “Kelvin Universe” movie saga! Captain James T. Kirk and the Enterprise crew escort Spock’s father, Ambassador Sarek of Vulcan, to a dilithium-rich planet called Akiron. They arrive to find this world under siege by creatures that some of the planet’s denizens believe are demons. Sarek orders Kirk to abandon the mission, but the young captain won’t turn his back on people in danger. After a harrowing encounter with the dark-energy “demons,” Kirk’s belief in a rational universe is challenged by a mystic who insists that it wasn’t coincidence that brought Kirk to Akiron, but the alien equivalent of a Karmic debt. Meanwhile, aboard the Enterprise, Sarek’s young Vulcan aide L’Nel has a sinister agenda—and its chief objective appears to be the cold-blooded murder of Spock!

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